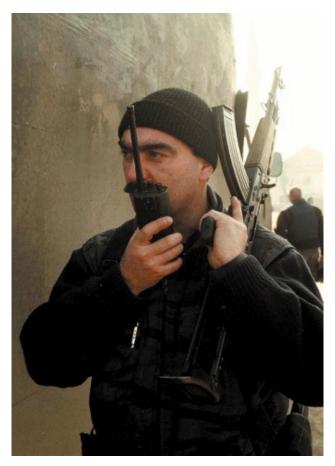


## **CMTC OPFOR**



#### 1ST BATTALION, 4TH INFANTRY REGIMENT



TRAIN TO WANTENDERS!



## **CMTC OPFOR**



#### **AGENDA**

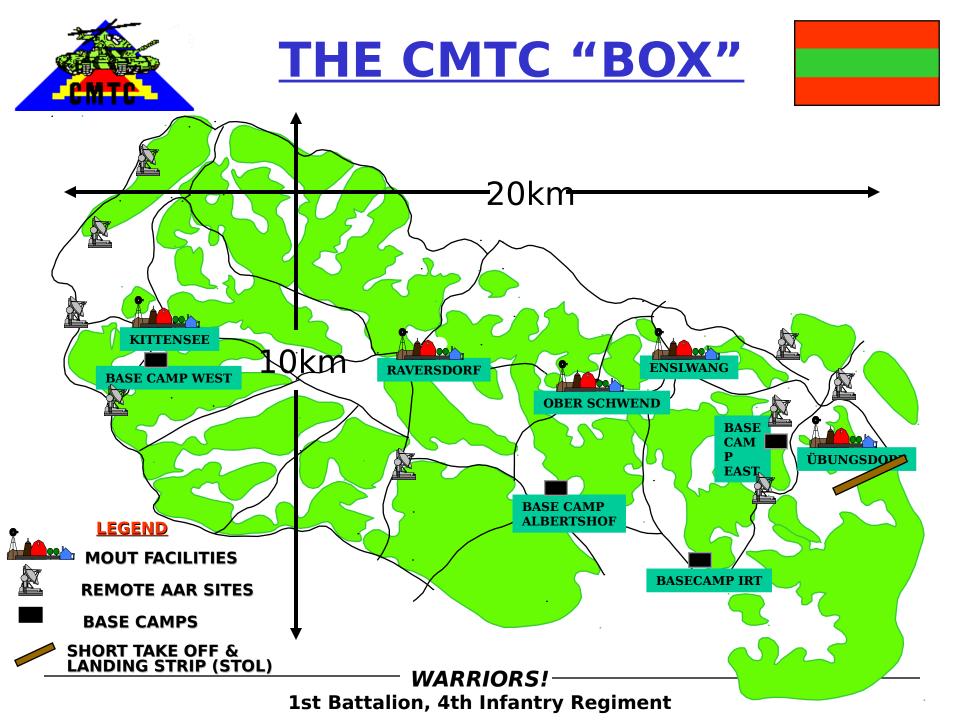
- MISSION
- CMTC TRAINING ENVIRONMENT
- OPFOR ORGANIZATION
- OPFOR AND THE: COMMON OPERATIONAL ENVIRONMENT





In a forward deployed environment, the Combat Maneuver Training Center (CMTC) provides training for Joint and Combined Arms and/or Stability and Support Operations focused on developing brigade combat teams for USAREUR and Allied units. On order CMTC assists others to train echelons above brigade in Army, Joint, and Combined Operations in order to prepare USAREUR and Allied units for combat and

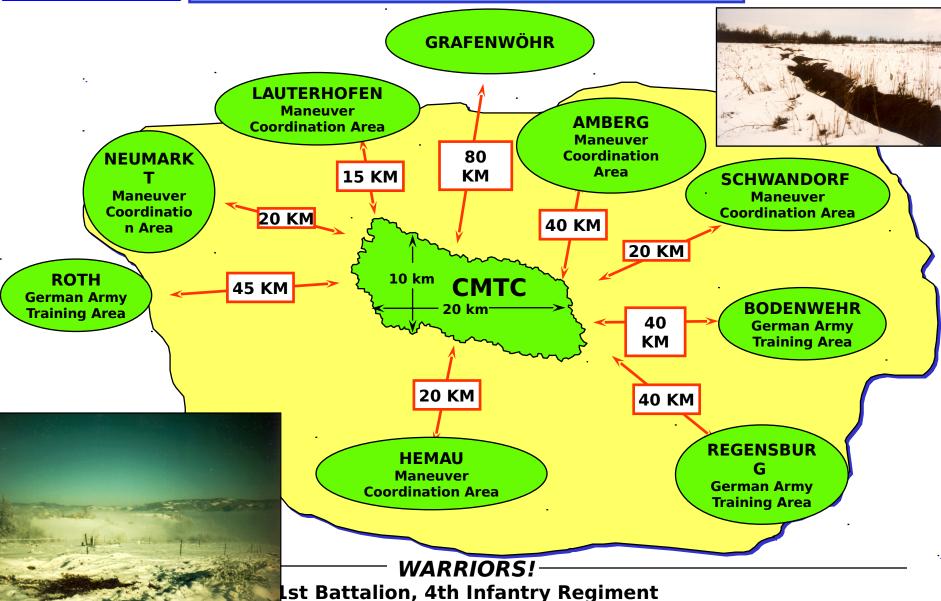
Contingency, Operal Warriors!





#### **CMTC's EXTENDED BOX**







### **CMTC OPFOR**



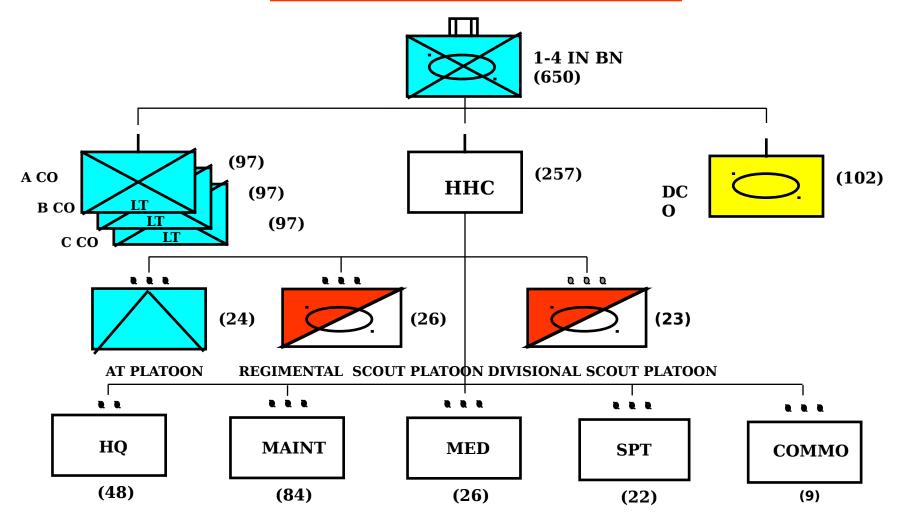
#### 1-4 INFANTRY MISSION

1-4 Infantry Battalion on order conducts offensive and defensive operations on HOHENFELS Training Area to replicate an opposing force Motorized Rifle Regiment in order to facilitate the rotational force's training scenario.



## OPFOR ORGANIZATION





NOTE: NUMBERS IN PARENTHESES ARE TOTAL AUTHORIZED.

**WARRIORS!** 



## 1-4 INFANTRY CURRENT CAPABILITIES



- 1-4 INFANTRY DEPICTS A MECHANIZED INFANTRY AND ARMOR OPORTUNITIES-BASED OPFOR DURING CMTC ROTATIONS.
- BASED ON GUIDANCE FROM CSA AND TRADOC, THIS FORCE IS LARGER, "FREE THINKING" AND MAINTAINS A MILITARY CAPABILITY THAT IS EQUAL TO OR BETTER THAN THAT OF THE UNITED STATES.
- THIS LEVEL OF CAPABILITY ALLOWS THE OPFOR THE FLEXIBILITY TO OPERATE ON THE FULL SPECTRUM OF A CONFUICT.



### **CMTC OPFOR**



#### MISSION SETS

- COMMON OPERATIONAL ENVIRONMENT
  - DIRTY BATTLEFIELD
  - CIVILIANS ON THE BATTLEFIELD
  - FACTIONAL CONFLICT
  - UNCONVENTIONAL WARFARE
- MEETING BATTLE
  - FORWARD DETACHMENT
  - ADVANCED GUARD
- REGIMENTAL DELIBERATE ATTACK
- MRC DEFENSE

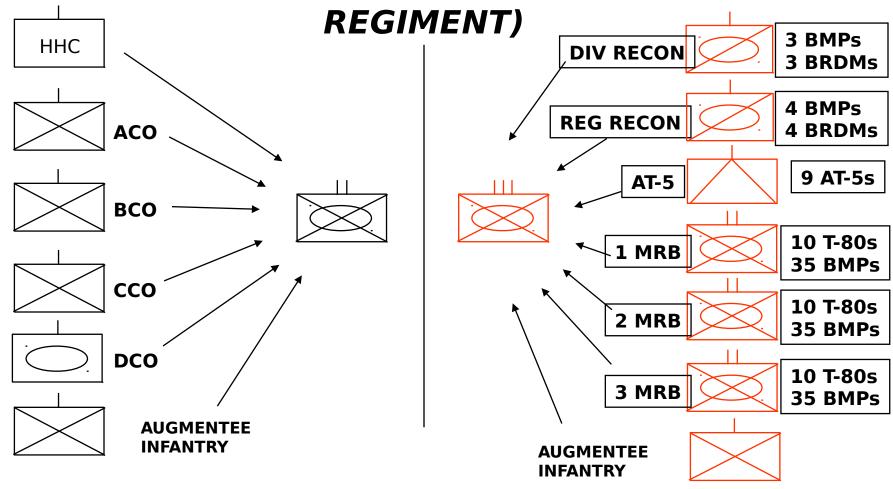


## <u>OPFOR</u>

## **COMPOSITION**



(FROM BATTALION TO



**WARRIORS!** 



## 1-4 AUGMENTATION FORCES





**INFANTRY - National Guard/ Allies** 

**ARMOR** - National Guard



**ENGINEERS** - USAREUR/Nation Guard/Civilian Contract

**ELECTRONIC WARFARE - USAREUR** 



## **SURROGATE VEHICLES**







CURROCATE	ACTUAL
<u>SURROGATE</u>	<u>ACTUAL</u>
T-80	<b>←</b> M60A3
KMT-6 (PLOW/EMT)	<b>←</b> M60A3 w 3 TIRES
KMT-5	<b>← M60A3 w 1 TIRE</b>
(PLOW/ROLLER)	
	<b>←</b> M113A2
BMP2C	<b>← HMMWV VISMOD W/TOW</b>
AT-5	<b>← HMMWV VISMOD</b>
BRDM	
	<b>←</b> UH-1 CAMOUFLAGED
HIND, HIP &	
HOPLITE	← MICLIC
	← ACE (DEFENSE)
MTK-2	← ACE (OFFENSE)
RAT-M	WARRIORS!
IMP-2	t Battalion, 4th Infantry Regiment





## **KEY EQUIPMENT**

<u>Quantity Vehicle AVG Miles\* Total</u> <u>Mileage</u>

40 M60A3 935 37,407

124 M113A2 950 117,851

\* Average Mileage per vehicle per year



## **OPFOR**



and the



## COMMON OPERATIONAL ENVIRONMENT

**WARRIORS!** 

# Civilians on the Battlefield COB

No longer do we train to fight on uninhabited battlefields; rather the CTC's (Combat Training Centers) should include civilian role-players... journalists, local police, farmers, townspeople, and

Former Chief Of Staff Of The Army, GORDON R.



- •14 Professional COBs
- 1-4 IN COBs

even religious and ethnic leaders

Up to 200 Contract Local Nat'ls







LIC

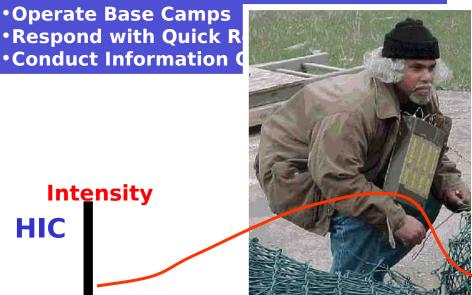
SASO

## Mission Rehearsal Exercise



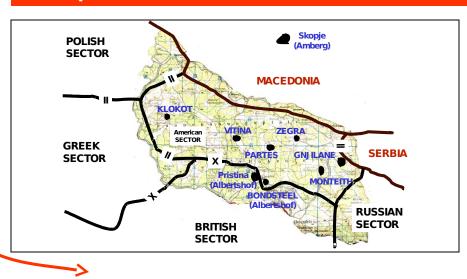
#### **Training Objectives**

- Exercise C3 in enforcement environment
- Monitor/Enforce Military Technical Agreements
- Apply Rules of Engagement
- Provide Safe and Secure Environment



#### **Environment**

- Built-up Areas
- Refugees, Civilian Populace
- Local governments
- NGOs, PVOs, IOs
- •PAO, Media
- Factions and Groups
- Complex Battlefield Incidents (CBIs)



Mission

**Warfighting SASO** 

**WARRIORS!** 



## **Light/Heavy Heavy/Light**

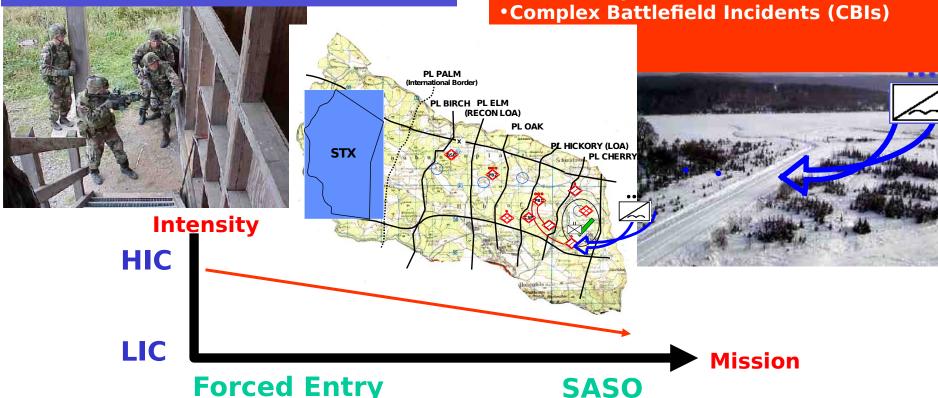


#### **Training Objectives**

- Conduct Forced Entry Ops
- Establish a Lodgement
- Expand the Lodgement
- Conduct counter-insurgency Ops
- HIC Attack/Defend/MOUT

#### **Environment**

- Counter-Insurgency
- Unconventional Forces
- Conventional Forces
- Built-up Areas
- Civilian Populace Local Government



**WARRIORS!** 



# HIC Rotation

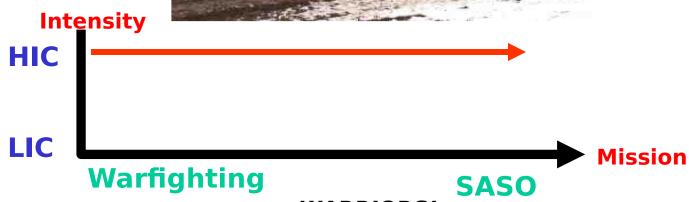


#### **Training Objectives**

- Tactical Movement
- Occupy AA
- Attack
- Defend
- Movement to Contact
- MOUT
- Attack AVN support of deep and closein fight

#### **Environment**

- Force on Force Conventional
- Dirty Battlefield Chemical
- •Complex Battlefield Incidents (CBIs) Rear Area



**WARRIORS!** 



## **Future COE** Rotation



#### **Training Objectives**

 Integration of MRE, Hvy/Light and HIC objectives

Customized for DIV CG Training

#### **Environment**

Force on Force -

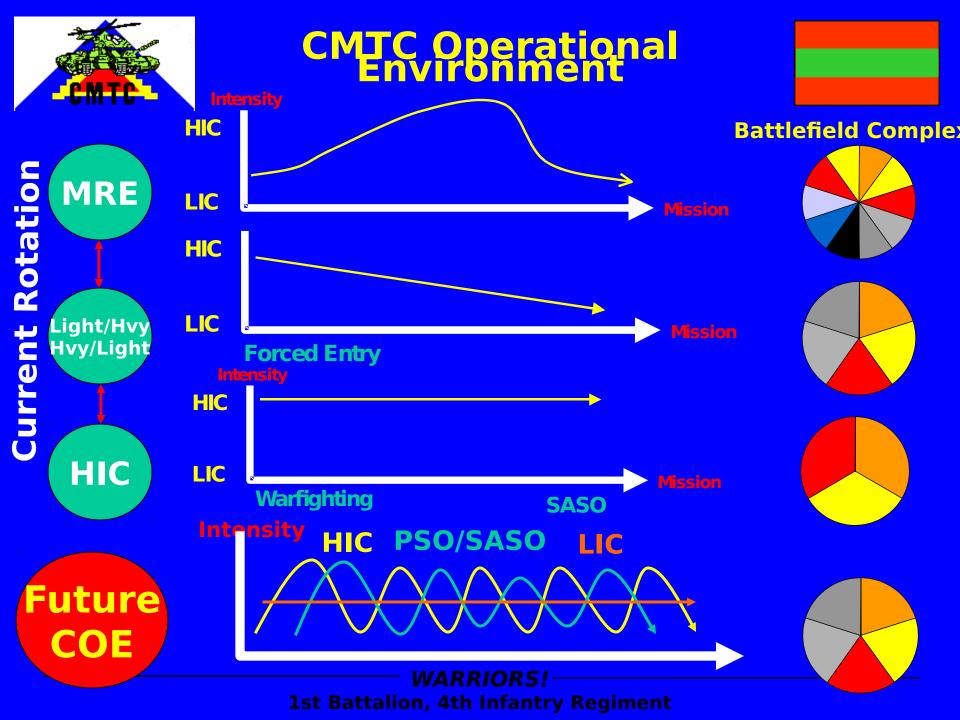
**Conventional/Unconventional** 

- Dirty Battlefield Chemical/Battlefield **Effects**
- Built-up Areas/MOUT



Mission

**WARRIORS!** 





## WHAT WE LEARNED THUS FAR



#### Opposing Force

- OPFOR TASK AND PURPOSE RE-WRITE
- BRANCH AND SEQUEL DEVELOPMENT
- ENVIRONMENT/GEOGRAPHY CONSTRAINTS
- DEVELOP EMERGING (COE) OPFOR DOCTRINE
- ALLOCATION OF TRAINING RESOURCES TO OPOR
- TDA/ MTOE CHANGES REQUIRED
  - -PERSONNEL
    - AUGMENTATION
  - -EQUIPMENT
    - MODERNIZATION



### THE FUTURE



#### Opposing Force

- DEVELOPING CMTC O + O NOW FOR COMMON OPERATIONAL ENVIRONMENT
  - SCHEDULED FOR 'FULL COE IMPLEMENTATION' SEP 00
  - ANALYSIS ONGOING TO DETERMINE RESOURCING SHORTFALLS
- •TDA/ MTOE CHANGES FOR PERSONNEL AND EQUIPMENT UNDER DISCUSSION



### **OPFOR**

IN THE

#### COMMON\_OPERATIONAL



## **CMTC IS MOVING**



